

Year 7 Design Technology Curriculum Rationale

"Society and culture". Four design-and-make projects are taught across the year. The theme for all projects is "society and culture", and each project has been designed to give learners a pertinent focus and help them to appreciate the wider impact of design on society. META-COGNITION is key in all projects as we aim to give students the ability to transfer knowledge/learning from one design area to another, by explicitly highlighting these transferable skills and knowledge.

Unit:	Core knowledge/skill development:	Sequence:	Assessment	Literacy, numeracy, PSHE, FBV, other links	ACP and VAA development:	Home learning and enrichment
Product Design Table tennis bat 10 hours	-be able to use iterative design strategy to produce original ideas -be able to use a variety of hand tools such as scalpels, coping saws and files -display safe working practices in the workshop -the difference between natural timbers and manmade timber materials	-Build on basic design skills taught in KS2 -Introduction to iterative design strategies -Introduce workshop safety and basic hand tools	 FA1 – Design ideas FA2 – Practical assessment End of unit test – timber-based materials 	-Society and culture- linking the promotion of sport and exercise to benefits for society.	-CREATING – Fluent and flexible thinking when designing iteratively -REALISING – Focussing on accuracy to produce a quality outcome -META-THINKING – self- regulation – be able to judge the quality of your own work and decide upon steps needed to improve (what is expected quality?)	 HW1 – Materials research sheet HW2 – EBL task – How does exercise help society as a whole? HW3 – Revise for end of unit test
Textiles Koinobori 10 hours	-be able to use iterative design strategy to produce original ideas	-Build on basic design skills taught in KS2	FA1 – Design ideas FA2 – Practical assessment	-Society and culture – learning about Japanese culture.	-CREATING – Fluent and flexible thinking when designing iteratively	HW1 – Materials research sheet



Unit	Core knowledge/skill development:	Sequence:	Assessment	Literacy, numeracy, PSHE, FBV, other links	ACP and VAA development:	Home learning and enrichment
	-be able to use hand stitching techniques such as applique -be introduced to safe us of sewing machines, including how to set up and thread -be able to independently use the batiq technique to realise unique designs	-Introduction to iterative design strategies -Introduce students to the practical techniques they will need (applique, batiq, machine sewing)	End of unit test – Textiles materials and sources		-REALISING – Focussing on <i>accuracy</i> to produce a quality outcome	HW2 – EBL task – Japanese culture HW3 – Revise for end of unit test
Graphics Tangram 10 hours	-be able to use iterative design strategy to produce original ideas -be able to use a variety of hand tools such as scalpels, coping saws and files -display safe working practices in the workshop -the difference between natural timbers and manmade timber materials	-Build on basic design skills taught in KS2 -Introduction to iterative design strategies -Introduce workshop safety and basic hand tools	FA1 – Design ideas FA2 – Practical assessment End of unit test – Packaging	-Society and culture – learning about Chinese culture	-CREATING – Fluent and flexible thinking when designing iteratively -REALISING – Focussing on accuracy to produce a quality outcome	HW1 – Materials research sheet HW2 – EBL task – Chinese culture HW3 – Revise for end of unit test



Unit	Core knowledge/skill development:	Sequence	Assessment	Literacy, numeracy, PSHE, FBV, other links	ACP and VAA development:	Home learning and enrichment
Food	-Be able to use	-At KS2, students		Society and	LINKING – Be able to	HW1 – Food safety and
10 hours	provided ingredient	have done very		culture – learning	transfer knowledge and	hygiene sheet
	lists and method	basic food		about how	skills to other recipes	
	sheets to accurately	preparation.		healthy eating is	using different foods and	HW2 – EBL task – How
	cook healthy meals	-Year 7 food is		good for the	ingredients	does healthy eating help
	-Be able to safely use	designed to increase		individual and	META-THINKING – self	society as a whole?
	knives, hobs and	their confidence in		society as a	regulation – being able	
	ovens	the kitchen and		whole	to make decisions about	HW3 – Revise for end of
	-Learn how to work in	build upon their			the progress of dishes	unit test
	a hygienic manner in	knowledge of			and practical cooks	
	the food room	factors which affect			REALISING – being able	
	-Learn how to	food safety and			to follow recipes	
	prevent the cross-	hygiene.			accurately, and be able	
	contamination of a				to carefully prepare and	
	variety of foods				cook food.	